

# MERIT BADGE PREREQUISITES (2025)

Merit Badge	Min. Grade Entering in Fall 2025	Requirements	Notes
Animation		4a	
Art		6	
Athletics		3a-d, 5	
Backpacking		8c, 8d, 10, 11a-c	
Camping		4a, 5e, 7b, 8d, 9a-c	
Canoeing			Must be a <b>BLUE</b> swimmer.
Chemistry	Grade 9	7a OR 7b OR 7c OR 7d	
Citizenship in the Community		3, 4, 7	Offered Trail to Eagle Weeks 4-7.
Citizenship in the Nation		6, 7	Offered Trail to Eagle Weeks 4-7.
Citizenship in the World		7	Offered Trail to Eagle Weeks 4-7.
Communication		5, 8	Offered Trail to Eagle Weeks 1-3.
Cooking		2a, 2c, 4, 4a, 5a-c, 6a-b	Offered Week 7.
Cycling	Grade 8	6	
Emergency Preparedness	Grade 9	1, 2c, 9a-b	
Engineering	Grade 8	4	
Fire Safety		5d	Recommended for first year Scouts.
First Aid	Grade 9	5	Must be First Class or higher.
Fishing		7, 9, 10	Fish are not guaranteed to be caught. Fishing poles are available for use at camp.
Geocaching	Grade 9	7, 8, 9	
Hiking		4b-e, 5	Offered Trail to Eagle Weeks 1-3.
Kayaking			Must be a <b>BLUE</b> swimmer.
Lifesaving		2a	Must bring long pants, long-sleeved button-down shirt, shoes and socks that can get wet for clothes inflation. Must be a <b>BLUE</b> swimmer, have Swimming merit badge, and take a swim check on Sunday.
Motorboating	Grade 9		CT Safe Boating Certificate (or out-of-state equivalent) required. Must be a <b>BLUE</b> swimmer.
Orienteering		7a	
Paul Bunyan Award		3	
Personal Fitness	Grade 8	1b, 6, 7, 8	
Personal Management		2, 8	Offered Trail to Eagle Weeks 1-3.
Photography		1a	Cyber Chip required (can be done at camp). Scouts should bring their own camera, if available.
Programming	Grade 8	1a	Cyber Chip required (can be done at camp).
Public Health	Grade 8	7a OR 7b	
Reptile & Amphibian Study		8a OR 8b	
Rowing			Must be a <b>BLUE</b> swimmer.
Salesmanship		5a, 5b, OR 5c	
Scouting Heritage		6	
Shotgun Shooting	Grade 9		Scouts may need to purchase additional ammunition at the range (\$7 per box of 25 shells)
Signs, Signals & Codes	Grade 8	7	
Small Boat Sailing	Grade 8		Must be a <b>BLUE</b> swimmer.
Sports		5a-h	
Swimming			Must be a <b>BLUE</b> swimmer.
Theater	Grade 8	1, 2	
Welding	Grade 9		
Wilderness Survival	Grade 8	5	Should be prepared to build and sleep in a shelter for one night at camp.
Wood Carving		2a	Totin' Chip required (can be earned at camp).
Woodwork	Grade 9	1c	Totin' Chip required (can be earned at camp).